

Q : Can I use VisualGDB with its built-in debugger to debug an embedded device? Oh yeah. Q: How can I use VisualGDB with a built-in debugger to debug a VSP? Oh yeah. Q: Can I use VisualGDB to debug a VSP that supports USB but doesn't support PCI? A: I'm guessing there's no way. I'd have to recompile the program manually if I made one. Q: Can the VisualGDB developer's tools be used for debugging IEE1394 modules? A: ... Yes.

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